



For my first game I want to create a platformer game with many different levels. I want to use the character I made. For the levels I want it to have different forests like a butterfly forest flower forest and many more. I want the insects to be the thing that makes the character restart the game because my character is scared of insects. If I have enough time I want to create a magical type of melody for different levels to really get that vibe. There will be a portal that takes the character to the next level of my game